

On an odd case of an XP algorithm for graphs of bounded clique-width

Petr Hliněný



Faculty of Informatics
Masaryk University, Brno, CZ

Based on joint work with

R. Ganian and J. Obdržálek,
orig. presented at STACS 2011.

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Dynamic programming

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can one always process those throughout the recursion?

More Formally...

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Canonical equivalence; metadefinition Abrahamson–Fellows

The *canonical equivalence* of \mathcal{P} on the universe \mathcal{U} is defined:

$(G_1, \varphi_1) \approx_{\mathcal{P}} (G_2, \varphi_2)$ if and only if, for all (H, φ) ,

$$(G_1, \varphi_1) \otimes (H, \varphi) \models \mathcal{P} \iff (G_2, \varphi_2) \otimes (H, \varphi) \models \mathcal{P}.$$

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Definition – cf. the canonical equivalence of \mathcal{P}

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Consistency with \otimes ? – stronger than just “honoring $\approx_{\mathcal{P}}$ ”

A canonical partition \mathcal{X} is *consistent with \otimes* if

- for all $(G_1, \varphi_1) \in X_1, (G_2, \varphi_2) \in X_2$;
the part of $(G_1, \varphi_1) \otimes (G_2, \varphi_2)$ depends **only on X_1, X_2** .

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Hopefully *polynomial table size* → hoping for an **XP algorithm**.
- Table update (wrt. \otimes) has to be done in polytime. . .
- But what if \mathcal{X} is **inconsistent with \otimes** (i.e., cannot do table update), and we have no “better” canonical partition?

2 The Odd Case: MinLOB

Minimum leaf outbranching in a digraph D :

Find an *outbranching* (directed spanning out-tree) in D , minimizing the number of leaves.

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- Seems to resist nearly all useful parametrizations (except by *clique-width / rank-width*).
- In MSO_2 , only one “ $\exists F$ ” above MSO_1 .

Hence if an extension of Courcelle–Makowsky–Rotics is sought (MSO_1 on graphs of bounded clique-width), then MinLOB should be understood first...

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- An “across” edge / arc depends only on the label of its end(s).

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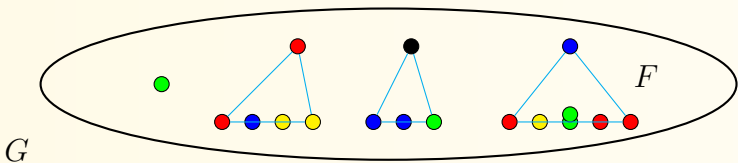
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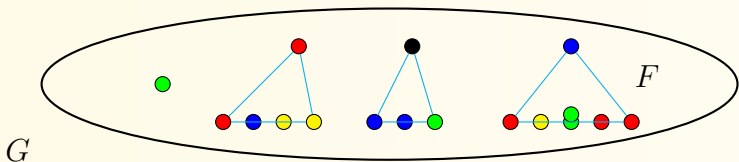
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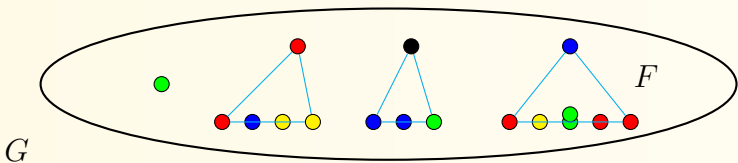
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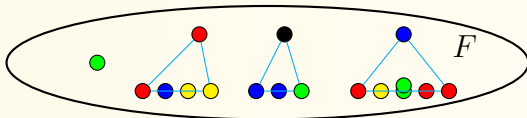


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So, what is wrong here? The table is **exponential!**

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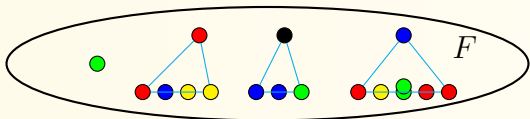
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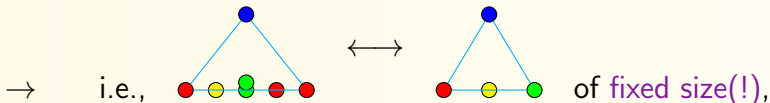
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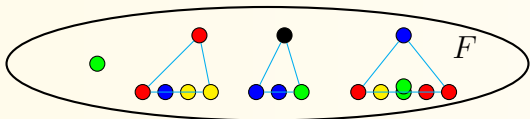
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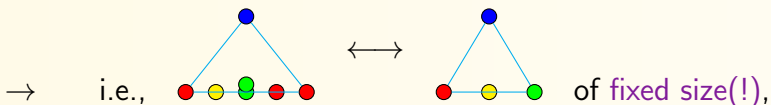
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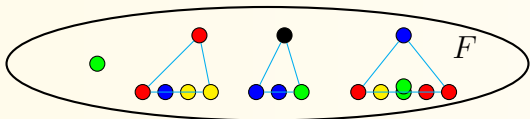
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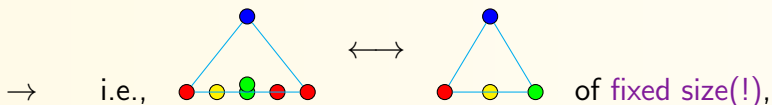
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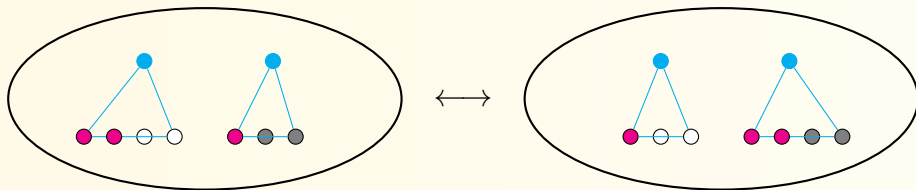
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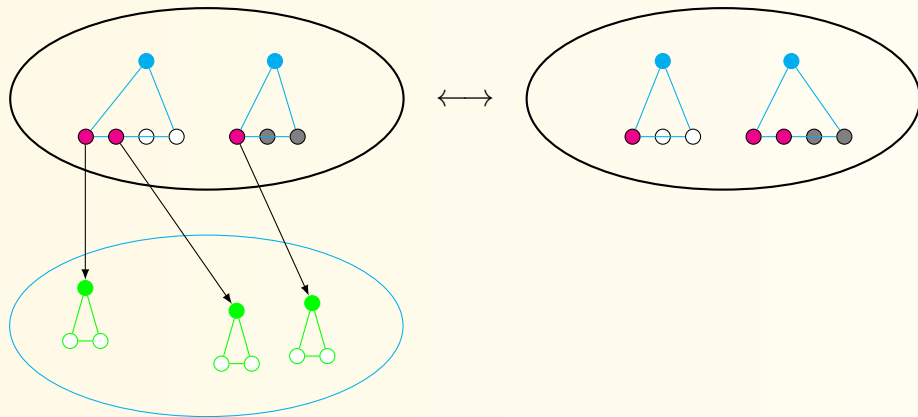
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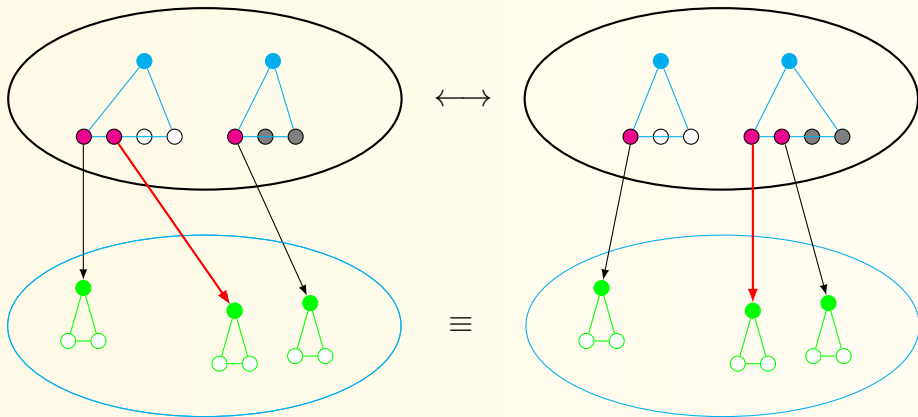
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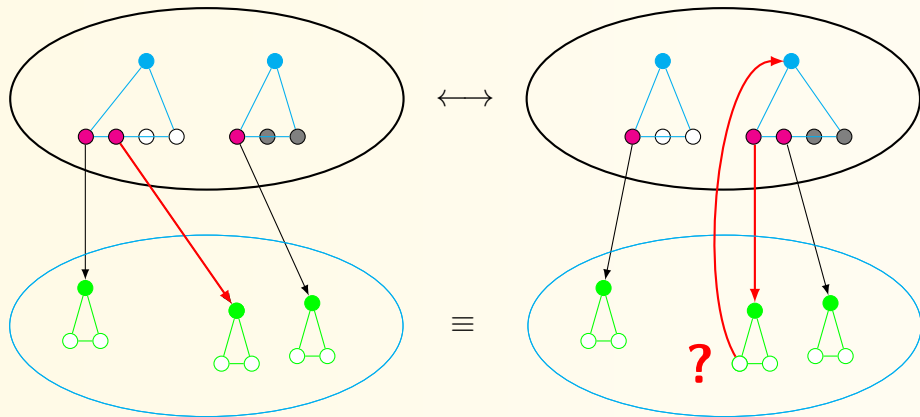
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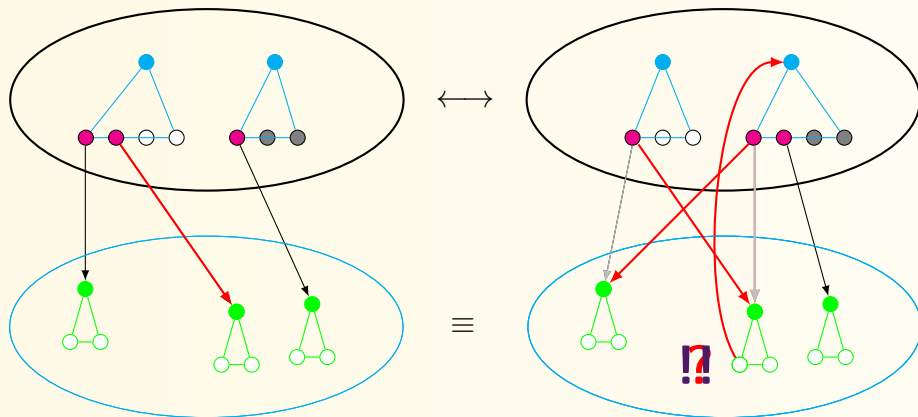
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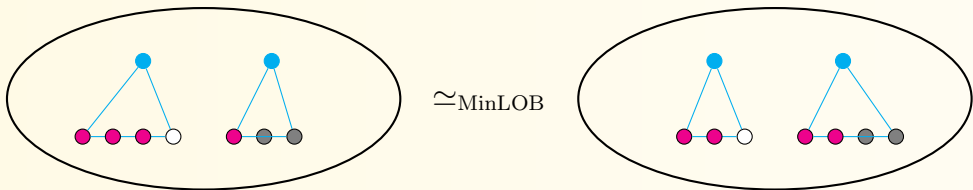
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Hence the upper two fragments are canonically equivalent, indeed. \square

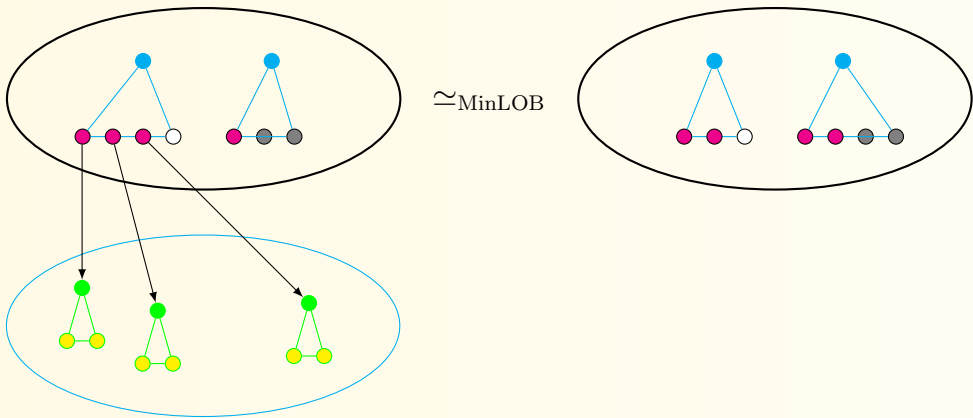
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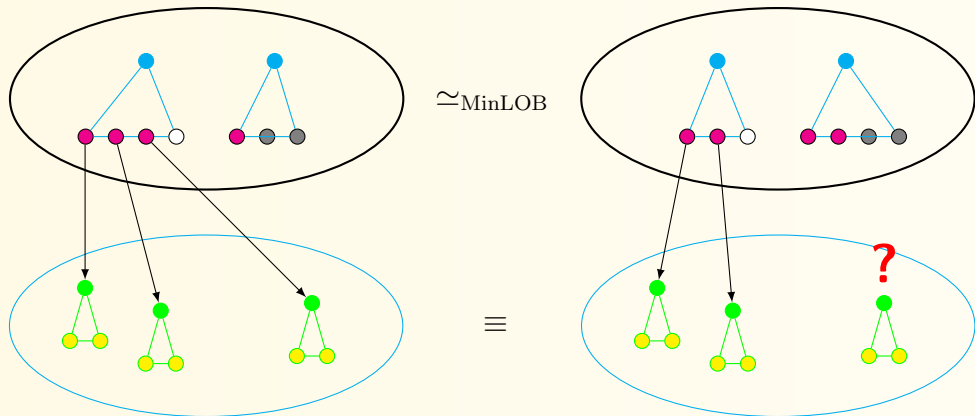
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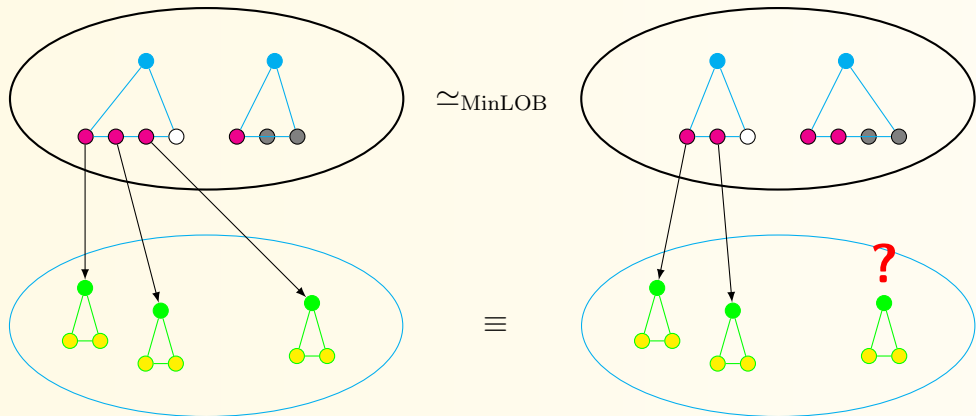
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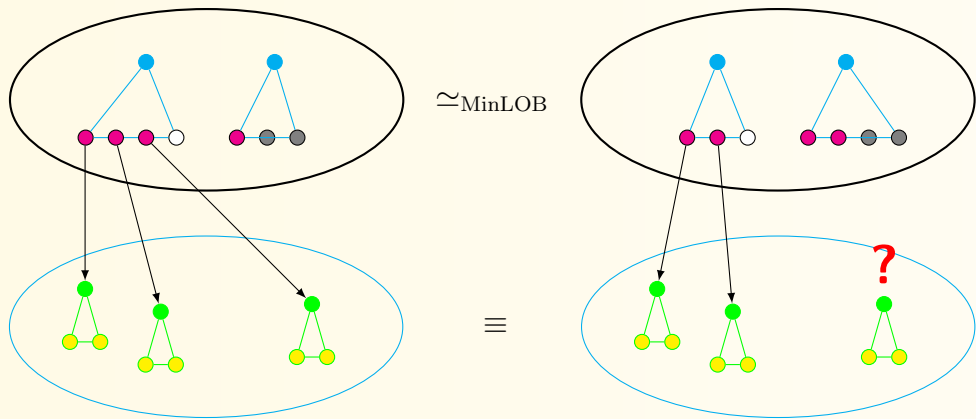
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- Pretend like if active labels do “not disappear” from particular tree, until all these labels are gone from the whole graph.

4 The XP Algorithm of Mystery

Tweaking the dynamic algorithm

- **Active** vertices \rightarrow *potentially active* vertices:
 - a notion bound to a particular recursive decomposition;
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So, which one is more likely to be true?

- One can always find an (asymptotically?) optimal canonical partition consistent with \otimes .
- Or, there is something mysterious going on with Myhill–Nerode for XP algorithms.

